

PATENT APPLICATION FEE DETERMINATION RECORD  
Effective December 8, 2004

09/522 185

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS			
FOR	NUMBER FILED	NUMBER EXTRA	
TOTAL CHARGEABLE CLAIMS	174 minus 20 =	* <i>174</i>	
INDEPENDENT CLAIMS	10 minus 3 =	* <i>7</i>	
MULTIPLE DEPENDENT CLAIM PRESENT			<input type="checkbox"/>

\* If the difference in column 1 is less than zero, enter "0" in column 2.

10-27-06 CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	OTHER THAN SMALL ENTITY	
						RATE	ADDI- TIONAL FEE
	Total	* 44	Minus	** 179	= <i>179</i>	X\$ 25=	
	Independent	* 10	Minus	*** 10	= <i>10</i>	X100=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							

(Column 1) (Column 2) (Column 3)

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	OTHER THAN SMALL ENTITY	
						RATE	ADDI- TIONAL FEE
	Total	* <i>10</i>	Minus	** <i>10</i>	= <i>10</i>	X\$ 25=	
	Independent	* <i>10</i>	Minus	*** <i>10</i>	= <i>10</i>	X100=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							

(Column 1) (Column 2) (Column 3)

AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	OTHER THAN SMALL ENTITY	
						RATE	ADDI- TIONAL FEE
	Total	* <i>10</i>	Minus	** <i>10</i>	= <i>10</i>	X\$ 25=	
	Independent	* <i>10</i>	Minus	*** <i>10</i>	= <i>10</i>	X100=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							

SMALL ENTITY  
TYPE  OR OTHER THAN  
SMALL ENTITY

RATE	FEES	RATE	FEES
BASIC FEE	150.00	BASIC FEE	300.00
X\$ 25=		X\$50=	
X100=		X200=	
+180=		+360=	
TOTAL		TOTAL	

SMALL ENTITY  
TYPE  OR OTHER THAN  
SMALL ENTITY

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25=		X\$50=	
X100=		X200=	
+180=		+360=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25=		X\$50=	
X100=		X200=	
+180=		+360=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25=		X\$50=	
X100=		X200=	
+180=		+360=	